

BACHELOR OF SCIENCE IN ARTS AND ENTERTAINMENT TECHNOLOGIES
Undergraduate Catalog

2018-2020
expires August 2026

Sample 4-year Plan

Below is a sample plan for students who plan to complete this program in four years. The sequence assumes that the student was admitted to the university with no foreign language (or other) deficiencies. Some core curriculum courses can be taken in a different order or in the summer. Students should pay particular attention to the sequence of courses in their major and to any courses offered solely in fall or spring. Because this plan is merely a sample, students should consult their departmental advisor or the Office of the Dean, Student Affairs for help in planning their individual schedules. For complete information about degree requirements, consult *The Undergraduate Catalog, 2018-2020*.

See reverse side for "Notes" and additional requirements.

First Year					
Fall Semester			Spring Semester		
AET 101	Colloquium	1	AET 102	Colloquium II	1
AET 304¹	Foundations of AET	3	AET 310	Foundations of Creative Coding	3
UGS 302 or 303 ^{2, 3, 4}	First-Year Signature Course	3	AET	Lower-Division	3
RHE 306 ^{2, 5}	Rhetoric and Writing	3	E 316 ²	Literature	3
Math ²	Mathematics	3	Foreign Language ⁶	Foreign Language	6
Soc & Behav Sci ²	Social & Behavioral Science	3			16
		16			

Second Year					
Fall Semester			Spring Semester		
AET 103	Colloquium III	1	AET	Lower-Division	3
AET	Lower-Division	3	AET	Upper-Division	3
AET	Upper-Division	3	Science & Tech ²	Science & Technology Part I	3
GOV 310L ²	American Government	3	Secondary Field of Study ⁷	Approved Secondary Field of Study	3
Foreign Language ⁶	Foreign Language	6	GOV 312L ²	Issues & Policies in Amer Gov	3
		16			15

Third Year					
Fall Semester			Spring Semester		
AET	Upper-Division	3	AET	Upper-Division	3
AET	Upper-Division	3	AET	Upper-Division	3
Secondary Field of Study ⁷	Approved Secondary Field of Study	3	Secondary Field of Study ⁷	Approved Secondary Field of Study	3
Science & Tech ²	Science & Technology Part I	3	Science & Tech ²	Science & Technology Part II	3
American History ²	American History	3	American History ²	American History	3
		15			15

Fourth Year					
Fall Semester			Spring Semester		
AET	Upper-Division	3	AET	Upper-Division	3
AET	Senior Project⁸	3	AET	Senior Project⁸	3
Secondary Field of Study ⁷	Approved Upper-Division Secondary Field of Study	3	Secondary Field of Study ⁷	Approved Upper-Division Secondary Field of Study	3
Soc Sci & Humanities ⁹	Add'l Social Science & Humanities	3	Soc Sci & Humanities ⁹	Add'l Social Science & Humanities	3
Electives ¹⁰	Electives	3	Electives ¹⁰	Electives	3
		15			15

Notes

- 1 AET 304 may also count toward the visual and performing arts requirement of the core curriculum.
- 2 This requirement is part of the core curriculum. Consult the School of Undergraduate Studies for complete lists of courses that may be used to fulfill the core curriculum requirements.
- 3 UGS 302 or 303 must be taken in the first year of enrollment at the university. Students are encouraged to take this course in the fall, as there are fewer offerings in the spring.
- 4 This course may also fulfill one of the two writing flag requirements, but only if it is offered as a writing flag the semester it is taken.
- 5 Registration for RHE 306 is based on birth month. Those with an even birth month will register in the fall and those with an odd birth month register in the spring.
- 6 The foreign language requirement for this major is beginning proficiency in a foreign language. Students should decide upon a foreign language and begin any foreign language prerequisites as early as possible. These prerequisites count toward electives; however, if students have a foreign language deficiency, these prerequisite courses will remove that deficiency and will not count toward electives or other degree requirements.
- 7 The secondary field of study consists of fifteen semester hours of coursework outside Arts and Entertainment Technologies, of which at least nine must be upper-division. The secondary field of study must be approved by the academic advisor of the B.S. in AET program.
- 8 Choose from either AET 376 and 377 or AET 378 and 379.
- 9 Choose among any of the following prefixes: ANT, ARC, ART, C C, ECO, GRG, GK, GOV, HIS, LAT, LIN, MUS, PHL, PSY, RTF, SOC, T D, or programs of special concentration outside any specific department such as LAS and WGS. Courses outside Arts and Entertainment Technologies that are crosslisted with courses in the department may not be used to fulfill this requirement. This requirement is in addition to the requirements for the 42-hour core curriculum.
- 10 Elective hours will vary depending on any courses counted toward multiple degree requirements. If a student completes all stated degree requirements without earning the 120 semester hours required for the B.S. in Arts and Entertainment Technologies, additional elective coursework will be necessary until 120 hours are earned.

General Degree Requirements

Grade Point Average (GPA) Requirements: To graduate, students must have a GPA of at least 2.00 based on all courses undertaken at the university.

Flag Requirements: Extra courses may be necessary if all flag requirements are not met through regular degree requirements, so courses should be chosen carefully. The following flags are required of all students in the College of Fine Arts: Quantitative Reasoning, Global Cultures, Cultural Diversity, Independent Inquiry, Ethics, and Writing (2 courses). Courses used to fulfill flag requirements may also be used to fulfill degree requirements. For more information, see the *2018-2020 Undergraduate Catalog*.

Residency Requirements: Students must fulfill all residency requirements in order to graduate. Refer to chapter 1 in the *2018-2020 Undergraduate Catalog* for university residency requirements; refer to the College of Fine Arts' chapter for college residency requirements.

- Students must complete at least 60 semester hours of coursework counted toward the degree in residence.
- At least 6 semester hours of upper-division coursework in the major must be completed in residence.
- The last 18 hours of coursework in the major must be taken in residence.

Completing Degree Requirements: A minimum of 120 hours and all degree requirements stated in the *2018-2020 Undergraduate Catalog* must be completed in order to earn the degree.