

BACHELOR OF FINE ARTS • Design Major

2010-2012
Undergraduate Catalog
expires August 2018

Sample 4-year Plan

Below is a sample plan for students who plan to complete this program in four years. The sequence assumes that the student was admitted to the university with no foreign language (or other) deficiencies. Some core curriculum courses can be taken in a different order or in the summer. Students should pay particular attention to the sequence of courses in their major and to any courses offered solely in fall or spring. Because this plan is merely a sample, students should consult their departmental advisor or the Office of the Dean, Student Affairs for help in planning their individual schedules. For complete information about degree requirements, consult *The Undergraduate Catalog, 2010-2012*.

See reverse side for "Notes" and additional requirements.

First Year					
<i>Fall Semester</i>			<i>Spring Semester</i>		
ART 303K	Drawing Foundations	3	ART 303L	Digital Foundations	3
ART 304K	2-D Foundations	3	ART 304L	3-D Foundations	3
ARH 304	Issues in Visual Culture	3	ARH 302⁵	Ancient to Medieval Art	3
RHE 306 ^{1,2}	Rhetoric and Writing	3	Math ¹	Mathematics	3
UGS 302 or 303 ^{1,3,4}	First-Year Signature Course	3	Visual & Perf Arts ¹	Visual & Performing Arts	3
		15			15
Second Year					
<i>Fall Semester</i>			<i>Spring Semester</i>		
DES 310⁶ (fall only)	Introduction to Design	3	DES 311K (spring only)	Design Technologies II	3
DES 311J⁶ (fall only)	Design Technologies I	3	DES 312 (spring only)	Visual Syntax in Comm	3
E 316K ¹	Masterworks of Literature	3	DES 313 (spring only)	Design History Lab	3
GOV 310L ¹	American Government	3	GOV 312L ¹	Issues & Policies in Amer Gov	3
Science & Tech ¹	Science & Technology Part I	3	Science & Tech ¹	Science & Technology Part I	3
		15			15
Third Year					
<i>Fall Semester</i>			<i>Spring Semester</i>		
DES 320⁷ (fall only)	Design Theory & Method	3	DES 340 (spring only)	Design Systems	3
DES 321⁷ (fall only)	Images in Communication	3	DES 341 (spring only)	Adv Issues in Visual Syntax	3
DES 322⁷ (fall only)	Design & Social Environment	3	DES 342 (spring only)	Design & Persuasion	3
American History ¹	American History	3	American History ¹	American History	3
Science & Tech ¹	Science & Technology Part II	3	Core Writing ^{1,4}	Writing Course for Core	3
		15			15
Fourth Year					
<i>Fall Semester</i>			<i>Spring Semester</i>		
DES 351 (fall only)	Design Perspectives	3	DES 350 (spr only)	Special Design Topics	3
DES 370⁸ (fall only)	Senior Project in Design	3	DES 371⁸ (spr only)	Design Practicum	3
ARH⁵	Upper-division Art History	3	ARH⁵	Upper-division Art History	3
Soc & Behav Sci ¹	Social & Behavioral Science	3	Elective ⁹	Elective	3
Elective ⁹	Elective	3	Elective ⁹	Elective	3
		15			15

Notes

- 1 This requirement is part of the core curriculum. Consult the School of Undergraduate Studies for complete lists of courses that may be used to fulfill the core curriculum requirements.
- 2 Registration for RHE 306 is based on birth month. Those with an even birth month will register in the fall and those with an odd birth month register in the spring.
- 3 UGS 302 or 303 must be taken in the first year of enrollment at the university. Students are encouraged to take this course in the fall, as there are fewer offerings in the spring.
- 4 This course may also fulfill one of the two writing flag requirements, but only if it is offered as a writing flag the semester it is taken.
- 5 Selected courses in art history may also fulfill the three-hour visual and performing arts requirement of the core curriculum. Consult the School of Undergraduate Studies for a complete list of courses that may be used fulfill the visual and performing arts core requirement.
- 6 Approval of the design faculty is required before a student may begin the design sequence.
- 7 Approval of the design faculty is required before a student may begin upper-division design (DES) courses.
- 8 Must be completed with a grade of at least *C* and approval of the design faculty.
- 9 Elective hours will vary depending on any courses counted toward multiple degree requirements. If a student completes all stated degree requirements without earning the 120 semester hours required for the B.F.A.: Design major, additional elective coursework will be necessary until 120 hours are earned.

General Degree Requirements

Grade Point Average (GPA) Requirements: To graduate, students must have a GPA of at least 2.00 based on all courses undertaken at the university; a 2.50 GPA is required on all upper-division design courses taken in residence at the university.

Residency Requirements: Students must fulfill all residency requirements in order to graduate. Refer to chapter 1 in the *2010-2012 Undergraduate Catalog* for university residency requirements; refer to the College of Fine Arts' chapter for college residency requirements.

- Students must complete at least 60 semester hours of coursework counted toward the degree in residence.
- 24 of the last 30 semester hours counted toward the degree must be completed in residence.
- At least 6 semester hours of upper-division coursework in the major must be completed in residence.
- The last 18 hours of coursework in the major must be taken in residence.

Completing Degree Requirements: A minimum of 120 hours and all degree requirements stated in the *2010-2012 Undergraduate Catalog* must be completed in order to earn the degree.